



Learning from the

eLeadership

Stories:

數碼世紀學校領導故事

給我們的啓示

Professor Nancy Law
Director, Centre for Information Technology in Education
University of Hong Kong

Ten Case Study Schools

Special School

- BM KOTEWALL M S THE SPASTICS ASSN OF HK

Primary Schools

- CANOSSA PRIMARY SCHOOL
- CCC KEI TSZ PRIMARY SCHOOL
- CCC KEI WA PRIMARY SCHOOL

Secondary Schools

- CCC HEEP WOH COLLEGE
- KIANGSU-CHEKIANG COLLEGE (SHATIN)
- MA ON SHAN ST JOSEPH'S SECONDARY SCHOOL
- NEW METHOD COLLEGE
- QUEEN'S COLLEGE
- ST MARY'S CANOSSIAN COLLEGE



Case Stories

Introduction

The Centre for Information Technology in Education (CITE), University of Hong Kong has been commissioned by the Education and Manpower Bureau to conduct a research and development project titled 'Evaluating and enhancing the impact of the e-leadership program' (e-leadership enhancement project, eLEP for short) in June 2005. This project is a follow up project to the e-leadership development program conducted by CITE.

The objectives are:

- to conduct a longitudinal follow up evaluation to find out whether school heads of the e-leadership pilot training have actually implemented their plans in their schools after the pilot training;
- to find out the kinds of difficulties the school heads encountered;
- to find out whether the pilot training course has been successful in stimulating changes that have real impact on the schools after the course completion; and





Overarching Themes

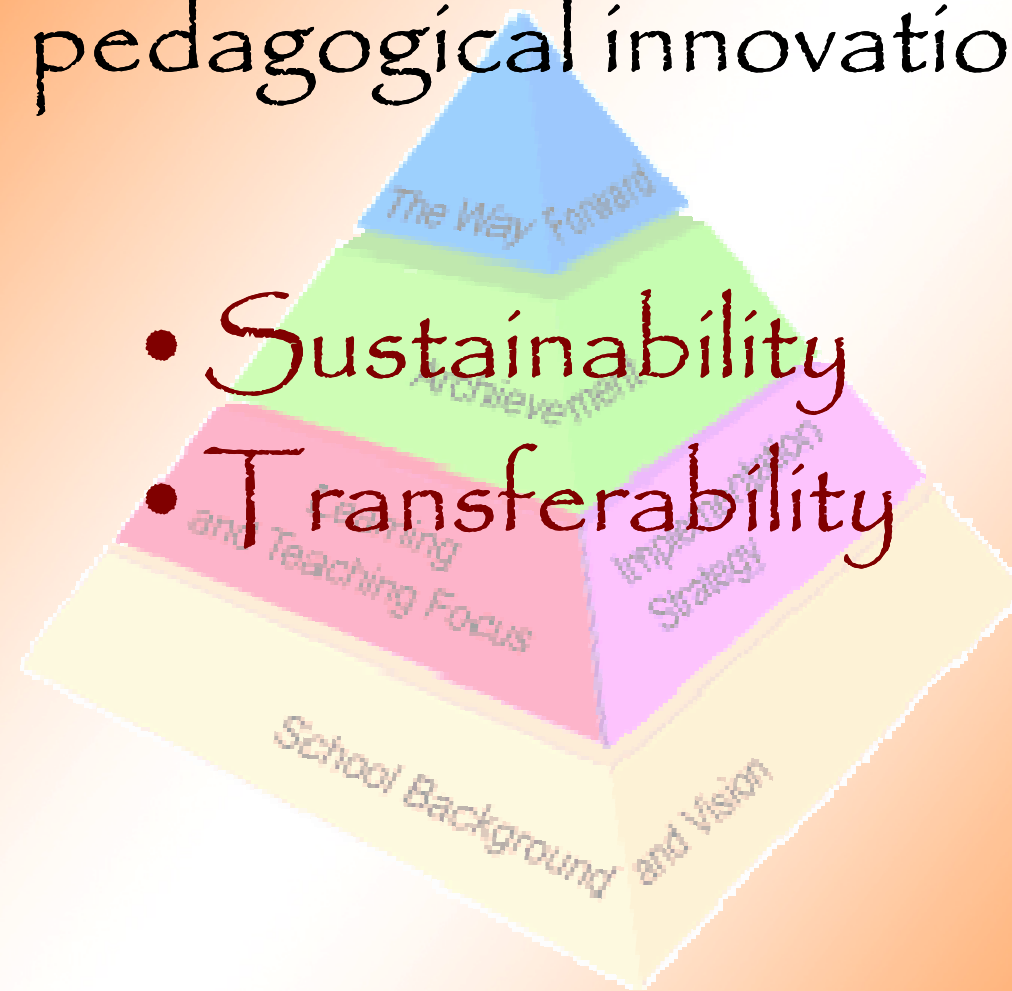
I. Leadership in Initiating Innovations

II. Team Building

III. Roles of a Principal

IV Does 'e' Matter in eLeadership?

The biggest challenge to pedagogical innovations?



Innovativeness and Sustainability

<i>Innovation dimension</i>	<i>Innovations sustained > 1 year (N=65)</i>		<i>Innovations sustained < 1 year (N=18)</i>		<i>ANOVA</i>
	<i>Mean</i>	<i>SD</i>	<i>Mean</i>	<i>SD</i>	<i>F</i>
curriculum goal score	4.09	1.26	4.50	1.42	1.40
Teachers' role score	4.17	1.34	4.94	1.21	4.90*
Students' role score	4.17	1.61	4.83	1.58	2.43
ICT sophistication score	5.69	0.73	5.78	0.81	0.19
outcome dimensionality score	4.05	1.73	4.44	1.38	0.81
connectedness score	4.05	2.06	4.56	2.04	0.86

* significant at $p < 0.05$

Innovativeness and Transferability

<i>Innovation dimension</i>	<i>Transferred cases (N=41)</i>		<i>Non-transferred cases (N=42)</i>		<i>ANOVA F</i>
	<i>Mean</i>	<i>SD</i>	<i>Mean</i>	<i>SD</i>	
curriculum goal score	4.17	1.30	4.19	1.31	0.00
Teachers' role score	4.24	1.39	4.43	1.31	0.39
Students' role score	4.17	1.63	4.45	1.61	0.63
ICT sophistication score	5.80	0.75	5.62	0.73	1.31
Multidimensionality of learning outcomes score	3.95	1.67	4.31	1.65	0.97
connectedness score	4.34	2.19	3.98	1.93	0.65

Factors Affecting Sustainability & Transferability

Sustainability:

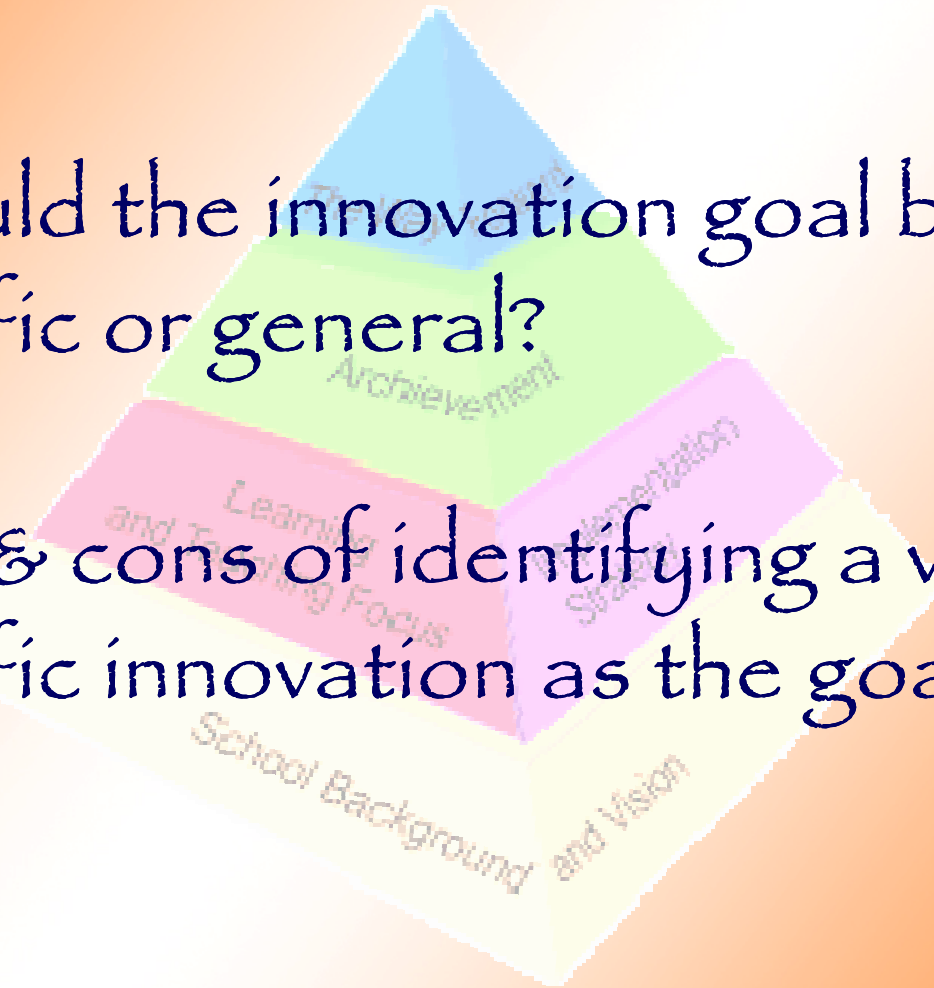
- affected by Leadership style ~ active involvement of principal in innovation

Transferability:

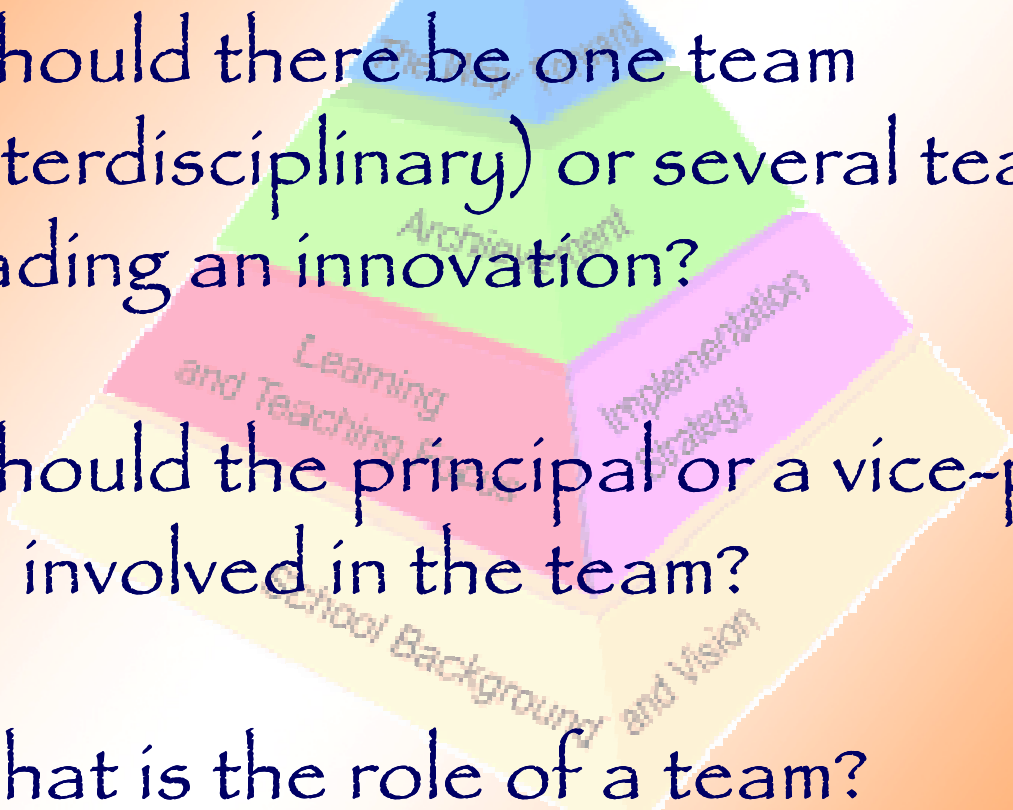
- Innovation was linked to a school ICT policy or plan
- Innovation was linked to a national/regional ICT policy or plan

I. Leadership in Initiating Innovations

- Should the innovation goal be specific or general?
- Pros & cons of identifying a very specific innovation as the goal?



II. Team Building

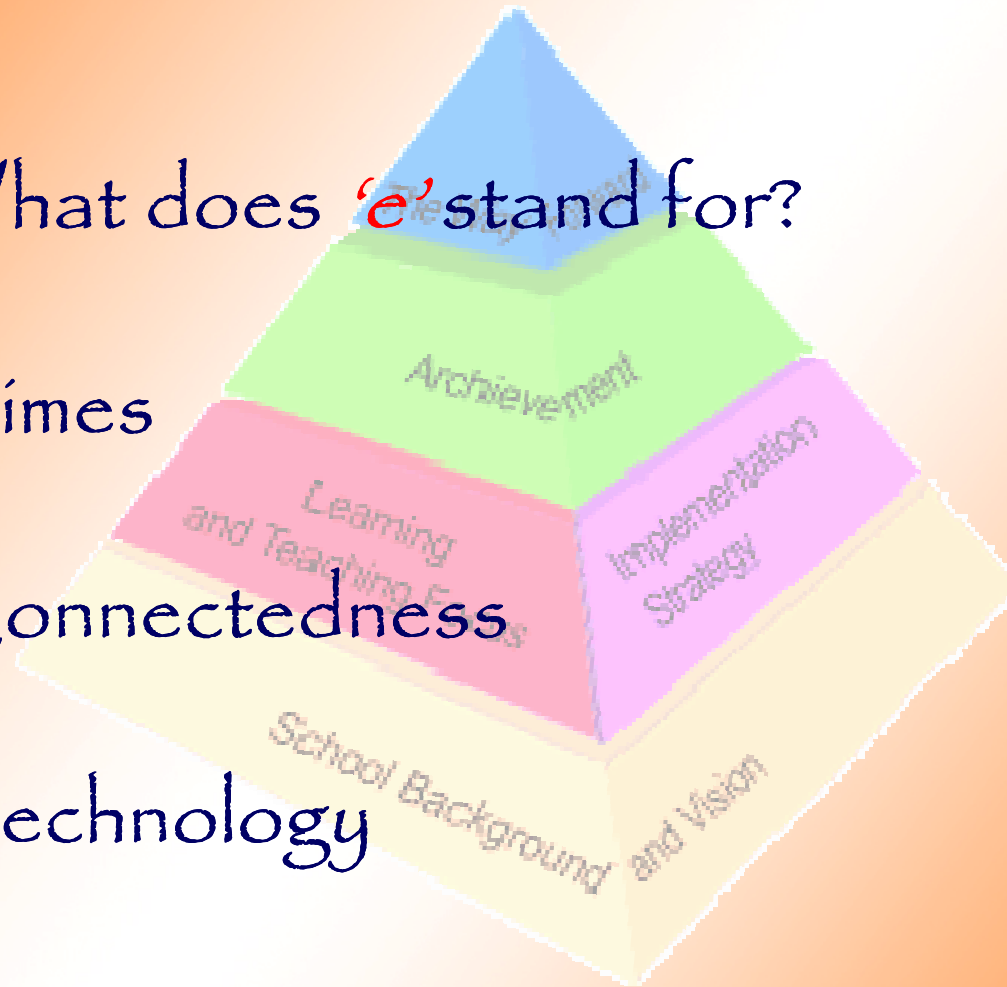
- Should there be one team (interdisciplinary) or several teams in leading an innovation?
 - Should the principal or a vice-principal be involved in the team?
 - What is the role of a team?
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III. Roles of a Principal

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- What is the most important role of a principal in an innovation?
 - How deeply should a principal be involved?
 - Does the role of the principal change over time?
 - Is successful leadership necessarily sustainable?

IV Does 'e' Matter in eLeadership?

- What does 'e' stand for?
- Times
- Connectedness
- Technology





eLeadership is Leadership for Learning that Matters In the 21st Century

<http://elep.cite.hku.hk/CaseStories/>

For enquiries: eleadership@cite.hku.hk